TRANSLOOK STUDIO / PUBLIC PRODUCT BRIEF

Translook System

Interactive experience engine for touch, cameras, sensors, APIs and project-specific logic.

Layer	Project role	Required validation
Input	Touch, camera and configured sensors	Hardware and environment review
Logic	States, rules and application flow	Interaction specification
Integration	APIs and connected content sources	Interface documentation and test access
Output	Display content, controls and triggered media	Target device and playback validation

Specification status

Translook System is configured around the project. Supported devices, interfaces, data handling and acceptance criteria are documented before delivery.

Frequently asked questions

Does it require Translook hardware?

No. Compatible project hardware may be scoped after technical validation.

Can it connect to remote content management?

Yes. Translook.Press can be added where remote publishing or multiple locations are required.

Is every sensor supported?

No. Each sensor and workflow is validated for the selected environment and project scope.

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